# Agile Software Development . . .

"An in-depth resource written by an experienced field professional . . . an absolute must-have for any expert striving to keep current and improve."

—Library Bookwatch

"I am crazy about this book. I think it's the best, most readable and understandable explanation I've read about using Agile software development approaches. Its message is accessible to both technical and non-technical readers. The practices are described in a way that works, whether in large, scaled-up environments or small, intimate ones. . . . " — Diana Larsen

posted on Amazon.com

"Those currently faced with the problem of development in the large will find this book a good place to begin."

—Ware Myers,

Co-author of Five Core Metrics

"The major strengths of this book are the topic area of growing importance to both practitioners and educators worldwide—and the down-to-earth, pragmatic tone in the writing.

"Other XP books address small projects in idealized, greenfield environments: This book is the first I am aware of addressing large projects within more traditional environments."

—James Noble

Victoria University of Wellington Coauthor of Small Memory Software

"Jutta is a highly regarded professional whom I know personally and professionally.... She is what I regard as a thought leader in agile processes and patterns. As such, she has a lot to say and the industry will be the better for her guidance and advice." —Ken Schwaber

Founder and director, Agile Alliance President, Advanced Development Methods Co-developer of the Scrum agile process

## **About the Author**



Jutta Eckstein is an independent consultant and trainer from Munich, Germany. She has unique experience in applying agile processes within medium-sized to large mission-critical projects. She is a member of the board of the Agile Alliance and a member of the program committee of several European and American con-

ferences in the area of agile development, object-orientation, and patterns. For more information, visit www.jeckstein.com.

## **Partial Contents**

#### Introduction

- Questioning Scaling Agile Processes
- Specifying the Projects in Focus
- Detecting the Agile Method for Scaling

#### 2 Agility and Largeness

- Fundamentals of Agile Processes
- Cloak Agile Process
- People Shape the Process
- Mistrust in Applicability

## 3 Agility and Large Teams

- People
- Team Building
- Interaction and Communication Structures

### 4 Agility and the Process

- Defining the Objectives
- Providing Feedback
- Short Development Cycles, Iterations, and Timeboxing

#### 5 Agility and Technology

- · Architect and Architecture
- Avoid Bottlenecks
- Ownership
- Choosing Technology
- · Techniques and Good Practices

#### 6 Agility and the Company

- Communication and Organization Structure
- Project Planning and Controlling
- Quality Assurance and Quality Control

### 7 Putting It All Together: A Project Report

- The Customer
- The Team
- Organizational Departments

#### 8 Afterthoughts

#### References

Index

# Agile Software Development in the Large

Diving Into the Deep

by Jutta Eckstein



ISBN: 978-0-932633-57-6 ©2004 248 pages softcover \$39.95 (includes \$6 UPS in US)

Who Says Large Teams Can't Handle Agile Software Development?

Agile or "lightweight" processes have revolutionized the software development industry. They're faster and more efficient than traditional software development processes. They enable developers to

- embrace requirement changes during the project
- deliver working software in frequent iterations
- focus on the human factor in software development

Unfortunately, most agile processes are designed for small or mid-sized software development projects—bad news for large teams that have to deal with rapid changes to requirements. That means all large teams!

With Agile Software Development in the Large, Jutta Eckstein—a

leading speaker and consultant in the agile community—shows how to scale agile processes to teams of up to 200. The same techniques are also relevant to teams of as few as 10 developers, especially within large organizations.

Topics include

- the agile value system as used in large teams
- the impact of a switch to agile processes
- the agile coordination of several sub-teams
- the way project size and team size influence the underlying architecture

Stop getting frustrated with inflexible processes that cripple your large projects! Use this book to harness the efficiency and adaptability of agile software development.

Read more about this book at www.dorsethouse.com/books/agile.html